

Amazigh Language Desktop Converter

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Abstract— Before the creation of the Royal Institute of Amazigh Culture, the Amazigh language has not have the ability to take the advantages of information and communication technologies, even to be written in its native writing system "Tifinaghe". To overcome these limitations, the Amazigh language has undergone a process of standardization and integration into information and communication technologies. This process is passing through several stages, mainly the encoding stage and the development of appropriate standards for the keyboard layout, in addition to the stage of computational linguistics. In this context and in the aim to save the Amazigh cultural heritage, a desktop converter, allowing the ANSI-Unicode transition and Arabic-Latin-Tifinaghe transliteration, is developed.

Keywords—Amazigh language; transcoding; transliteration; ANSI; Unicode; Tifinaghe; Arabic and Latin scripts .

I. INTRODUCTION

The integration of Amazigh language into Information and Communication Technologies (ICT) has become a necessity to promote the Amazigh language. Nevertheless, this integration was confronted by several challenges, especially those related to language planning and computer science standardization.

To let the Amazigh language supporting and conveying knowledge, firstly, a writing form and an alphabetic system have been established. Secondly, based on a linguistic description of the most widely spoken varieties of Amazigh language, a spelling system has been stabilized [1]. Then, a stage of character encoding has been undertaken. However, the difficulty in these steps is to achieve generic solutions in limited time to allow the integration of Amazigh into the Moroccan educational system in 2003. Thus, the native Amazigh writing system encoding went through two steps: ANSI then Unicode encoding [2].

Furthermore, the promotion of the Amazigh culture implies the maintenance and the conservation of the literary heritage, and the diffusion of Tifinaghe script on all media. To this end, an Amazigh desktop converter is developed. This later is based on character transcoder allowing the ANSI-Unicode conversion, and an Arabic-Latin-Tifinaghe transliterator allowing the transmutation of Amazigh document content from the Arabic or Latin alphabets to Tifinaghe.

The remainder of this paper consists of three sections. In Section 2, we present a history overview and the writing systems of the Amazigh language. Then, we describe, in Section 3, the elaborated tool. Finally, in Section 4, we conclude and present some perspectives.

II. AMAZIGH LANGUAGE

A. Amazigh language history

Amazigh is the native language of North Africa. It is also known by the name of "Berber", and the local name "Tamazight". This language is present from Morocco to Egypt passing through Algeria, Tunisia, Libya, Niger and Mali (cf. Fig. 1). It was spoken by tens of millions of people as non-standardized dialects [3].

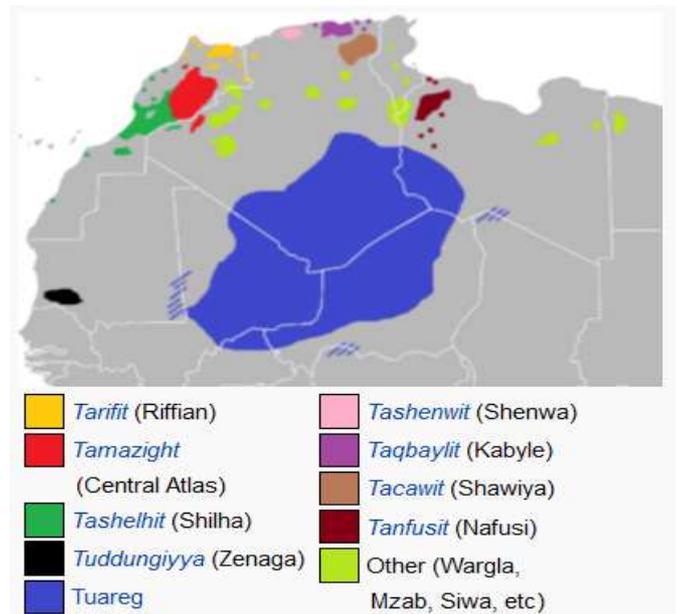


Fig. 1. Amazighophony Map¹

In Morocco, there are three main varieties of the Amazigh language: Tarifite in the North; Tamazight in the Center, the Middle Atlas and a part of High Atlas; and Tachelhite in the South, South-west of High Atlas, the Anti-Atlas and Sous. These varieties were primarily employed in oral communication. However, in order to preserve the Amazigh language, it was important to transit from orality to literacy and to upgrade the language, then to integrate the Amazigh language into the information and communication technologies.

Although the Amazigh language was primarily an oral tradition, the Amazigh language has, since antiquity, its own writing system called "Libyco-Berber" (Tifinaghe in Amazigh). This system dates back more than 40 centuries [4], [5].

¹ http://en.wikipedia.org/wiki/Berber_languages

0000	0001	0002	0003	0004	0005	0006	0007	0008	0009	000A	000B	000C	000D	000E	000F	0010	0011	0012	0013	0014	0015	0016	0017
NU	STX	SO	ETX	EO	EN	ACK	REL	BS	HT	LF	VT	FF	CR	SO	SI	DL	DC1	DC2	DC3	DC4	NAK	SYN	ETB
0018	0019	001A	001B	001C	001D	001E	001F	0020	0021	0022	0023	0024	0025	0026	0027	0028	0029	002A	002B	002C	002D	002E	002F
CAN	EM	SUB	ESC	FS	GS	RS	US		!	"	#	\$	%	&	'	()	*	+	,	-	.	/
0030	0031	0032	0033	0034	0035	0036	0037	0038	0039	003A	003B	003C	003D	003E	003F	0040	0041	0042	0043	0044	0045	0046	0047
0	1	2	3	4	5	6	7	8	9	:	;	<	=	>	?	@	⊖	⊕	⊗	⊘	⊙	⊚	⊛
0048	0049	004A	004B	004C	004D	004E	004F	0050	0051	0052	0053	0054	0055	0056	0057	0058	0059	005A	005B	005C	005D	005E	005F
⊜	⊝	⊞	⊟	⊠	⊡	⊢	⊣	⊤	⊥	⊦	⊧	⊨	⊩	⊪	⊫	⊬	⊭	⊮	⊯	⊰	⊱	⊲	⊳
0060	0061	0062	0063	0064	0065	0066	0067	0068	0069	006A	006B	006C	006D	006E	006F	0070	0071	0072	0073	0074	0075	0076	0077
⊴	⊵	⊶	⊷	⊸	⊹	⊺	⊻	⊼	⊽	⊾	⊿	Ⓚ	Ⓛ	Ⓜ	Ⓨ	Ⓩ	ⓐ	ⓑ	ⓓ	ⓔ	ⓖ	ⓗ	ⓘ
0078	0079	007A	007B	007C	007D	007E	007F	007F	20AC	201A	0152	201E	2026	2020	2021	02C6	2030	0160	2033	0152	...	01D0	...
ⓧ	ⓩ	⓪	⓫	⓬	⓭	⓮	⓯	⓰	€	™	š	›	ƒ	⋯	⋮	‡	‡	ˆ	‰	Š	<	€	Ž
...	2018	2019	201C	201D	2022	2013	2014	02DC	2122	0161	203A	0153	...	01E	01B	00A0	00A1	00A2	00A3	00A4	00A5	00A6	00A7
⓱	⓲	⓳	⓴	⓵	⓶	⓷	⓸	⓹	™	š	›	œ	ž	ÿ	ı	ç	£	¤	¥	ı	ı	ı	ı
00A8	00A9	00AA	00AB	00AC	00AD	00AE	00AF	00B0	00B1	00B2	00B3	00B4	00B5	00B6	00B7	00B8	00B9	00BA	00BB	00BC	00BD	00BE	00BF
⓺	⓻	⓼	⓽	⓾	⓿	Ⓚ	Ⓛ	Ⓜ	Ⓨ	Ⓩ	ⓐ	ⓑ	ⓓ	ⓔ	ⓖ	ⓗ	ⓙ	ⓚ	ⓛ	ⓝ	ⓞ	ⓟ	ⓠ
00C0	00C1	00C2	00C3	00C4	00C5	00C6	00C7	00C8	00C9	00CA	00CB	00CC	00CD	00CE	00CF	00D0	00D1	00D2	00D3	00D4	00D5	00D6	00D7
ⓡ	⓳	⓴	⓵	⓶	⓷	⓸	⓹	⓺	⓻	⓼	⓽	⓾	⓿	Ⓚ	Ⓛ	Ⓜ	Ⓨ	Ⓩ	ⓐ	ⓑ	ⓓ	ⓔ	ⓖ
00D8	00D9	00DA	00DB	00DC	00DD	00DE	00DF	00E0	00E1	00E2	00E3	00E4	00E5	00E6	00E7	00E8	00E9	00EA	00EB	00EC	00ED	00EE	00EF
⓰	⓱	⓲	⓳	⓴	⓵	⓶	⓷	⓸	⓹	⓺	⓻	⓼	⓽	⓾	⓿	Ⓚ	Ⓛ	Ⓜ	Ⓨ	Ⓩ	ⓐ	ⓑ	ⓓ
00F0	00F1	00F2	00F3	00F4	00F5	00F6	00F7	00F8	00F9	00FA	00FB	00FC	00FD	00FE	00FF					
ⓠ	ⓡ	ⓢ	ⓣ	ⓤ	ⓥ	ⓦ	ⓧ	ⓨ	ⓩ	⓪	⓫	⓬	⓭	⓮	⓯								

Fig. 3. Tifinaghe ANSI encoding table

Standardization (ISO) have combined their efforts to provide a universal character encoding scheme known as Unicode. This standard is designed to support the worldwide interchange, processing, and display of the technical disciplines of the modern world and the written texts of diverse languages even classical and historical ones.

Unicode can be implemented by different character encodings. The most commonly used encodings are UTF-8, UTF-16 and the now-obsolete UCS-2. UTF-8 uses one byte for any ASCII characters, which have the same code values in both UTF-8 and ASCII encoding, and up to four bytes for other characters. UCS-2 uses a 16-bit code unit (two 8-bit bytes) for each character but cannot encode every character in the current Unicode standard. UTF-16 extends UCS-2, using two 16-bit units (4 × 8 bit) to handle each of the additional characters².

4) *Tifinaghe Unicode encoding*: According to Mr Zenkour³ [7], the Unicode standard has constituted the main entrance of the Amazigh native writing system into the world of Information and Communication Technologies. Indeed thanks to this standard, nowadays, Tifinaghe is used on line based on Tifinaghe Webfonts [8] and internationalized URL [9], and it is integrated into the operating systems Linux and Windows.

Unicode covers almost all scripts in current use today, and reserves to each new writing system a set of blocks. Thus, it has reserved a block for Tifinaghe characters, where each character is currently determined by a single code point. Fig. 4 illustrates the Tifinaghe block and specifies the code points reserved for each of the four subsets of Tifinaghe characters: the basic set of IRCAM, the extended IRCAM set, other Neo-Tifinaghe letters in use, and modern Touareg letters. The first subset constitutes the set of characters chosen by IRCAM to arrange the orthography of the different Moroccan Amazigh varieties while preserving most characters of the historical Tifinaghe script. This subset is classified in accordance in the

range U+2D30...U+2D65, U+2D6F with the order specified in Tifinaghe-IRCAM alphabet. While, the Tifinaghe block is the range U+2D30...U+2D7F [6], [10]. For more details on the Unicode and the Information Technology component for adding Tifinaghe to Unicode one can see also [10].

	2D3x	2D4x	2D5x	2D6x	2D7x
0	Ⓚ	Ⓛ	Ⓜ	Ⓨ	
1	ⓐ	ⓑ	ⓓ	ⓔ	
2	ⓖ	ⓗ	ⓙ	ⓚ	
3	ⓜ	ⓝ	ⓞ	ⓠ	
4	ⓡ	⓴	⓶	⓸	
5	⓺	⓼	⓶	⓸	
6	⓴	⓶	⓸		
7	⓶	⓸	⓰		
8	⓸	⓰	⓲		
9	⓰	⓲	⓴		
A	⓲	⓴	⓶		
B	⓴	⓶	⓸		
C	⓶	⓸	⓰		
D	⓸	⓰	⓲		
E	⓰	⓲	⓴		
F	⓲	⓴	⓶	⓸	

- Basic Tifinaghe IRCAM
- Extended Tifinaghe IRCAM
- Other Neotifinaghe Letters
- Attested Touareg Letters
- Reserved for later Encoding

Fig. 4. Tifinaghe Unicode encoding block

² <http://en.wikipedia.org/wiki/Unicode>

³ The CEISIC's ex-director at IRCAM

5) *Amazigh language transcription*: Before adopting Tifinaghe as an official script in Morocco, like any oral language, Amazigh was writing by the graphic systems widely used in the country. Thus, the Arabic script was used for religion and rural poetry writing, while Latin supported by the International Phonetic Alphabet was used particularly by berberists since early works of missionaries.

III. AMAZIGH DESKTOP CONVERTER

Through its existence, the Amazigh language has known different forms of writing: Latin supported by the International Phonetic Alphabet, Arabic script, and Tifinaghe character based on ANSI and Unicode encoding. In the aim to allow users to read or write in a suitable form, and to save the Amazigh literature heritage in a standard unique form, a command-line converter has been developed [11]. This tool ensures an automatic shifting from one form to another. However, it has some limitations such as having menu-driven and graphical user interfaces, processing rich text format, and dealing with multilingual text especially when Amazigh language is writing with ANSI script. To overcome these shortcomings a desktop converter is developed.

A. Desktop converter technical architecture

The technical architecture of the desktop converter is based on an implementation of the Model-View-Controller (MVC) pattern based on technology .Net, which separates application data model and user interface views in separate components (cf. Fig. 5).

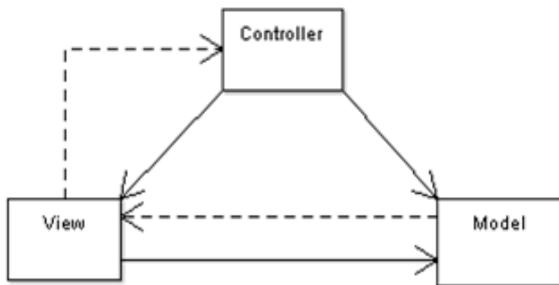


Fig. 5. Technical Architecture Diagram

B. Desktop converter functional architecture

As summarized in the diagram of Fig. 6, the desktop converter consists of two processes: transcoder and transliterator.

1) *Transcoder*: This process allows to shift the ANSI representation of Tifinaghe to Unicode representation for the content of a file in one of the following format: .txt, .rtf, .doc, and .docx (cf. Fig. 7), or the content of a text area (cf. Fig. 8).

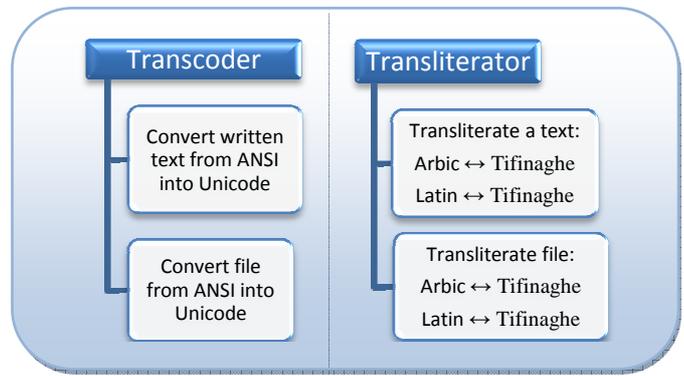


Fig. 6. Functional Architecture Diagram

In the case of file conversion, the transcoder allows browsing hard drives to choose the file to process, and choosing the input ANSI and the output Unicode fonts. Furthermore, it preserves the document layout and text formatting.

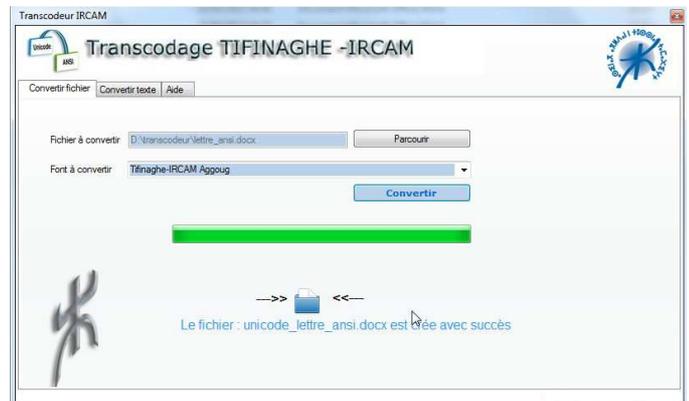


Fig. 7. Transcoder interface for converting a file

In the case of converting the content of a text area, the transcoder enables a real time encoding conversion. The input content could be pasted or typed, and the output could be copied or saved into a text file.



Fig. 8. Transcoder interface for the content of text area

